

# Using Git

Matthieu Moy

Matthieu.Moy@univ-lyon1.fr  
<https://matthieu-moy.fr/>

2018



# In case of fire



1. git commit



2. git push



3. leave building

# Outline

- 1 Revision Control System
- 2 Git: Basic Principles
- 3 Git Vs Others
- 4 An Example Using Git
- 5 Advices Using Git



# Backups: The Old Good Time

- **Basic problems:**

- ▶ “Oh, my disk crashed.” / “Someone has stolen my laptop!”
- ▶ “@#%!!, I’ve just deleted this important file!”
- ▶ “Oops, I introduced a bug a long time ago in my code, how can I see how it was before?”



# Backups: The Old Good Time

- Basic problems:

- ▶ “Oh, my disk crashed.” / “Someone has stolen my laptop!”
- ▶ “@#%!!, I’ve just deleted this important file!”
- ▶ “Oops, I introduced a bug a long time ago in my code, how can I see how it was before?”

- Historical solutions:

- ▶ **Replicate:**

```
$ cp -r ~/project/ ~/backup/
```

(or better, copy to a remote machine like telesun)

- ▶ **Keep history:**

```
$ cp -r ~/project/ ~/backup/project-2015-02-02
```

- ▶ ...



# Collaborative Development: The Old Good Time

- **Basic problems:** Several persons working on the same set of files
  - 1 “Hey, you’ve modified the same file as me, how do we merge?”,
  - 2 “Your modifications are broken, your code doesn’t even compile. Fix your changes before sending it to me!”,
  - 3 “Your bug fix here seems interesting, but I don’t want your other changes”.



# Collaborative Development: The Old Good Time

- Basic problems: Several persons working on the same set of files
  - ① “Hey, you’ve modified the same file as me, how do we merge?”,
  - ② “Your modifications are broken, your code doesn’t even compile. Fix your changes before sending it to me!”,
  - ③ “Your bug fix here seems interesting, but I don’t want your other changes”.
- **Historical solutions:**
  - ▶ Never two person work at the same time. ⇒ Doesn’t scale up! Unsafe.
  - ▶ People work on the same directory (same machine, NFS, ACLs . . . )  
⇒ Painful because of (2) above.
  - ▶ People work trying to avoid conflicts, and **merge** later.



# Merging: Problem and Solution

- My version

```
#include <stdio.h>

int main () {
    printf("Hello");

    return EXIT_SUCCESS;
}
```

- Your version

```
#include <stdio.h>

int main () {
    printf("Hello!\n");

    return 0;
}
```





# Merging: Problem and Solution

- My version

```
#include <stdio.h>

int main () {
    printf("Hello");

    return EXIT_SUCCESS;
}
```

- Your version

```
#include <stdio.h>

int main () {
    printf("Hello!\n");

    return 0;
}
```

- Common ancestor

```
#include <stdio.h>

int main () {
    printf("Hello");

    return 0;
}
```



# Merging: Problem and Solution

- My version

```
#include <stdio.h>

int main () {
    printf("Hello");

    return EXIT_SUCCESS;
}
```

- Your version

```
#include <stdio.h>

int main () {
    printf("Hello!\n");

    return 0;
}
```

- Common ancestor

```
#include <stdio.h>

int main () {
    printf("Hello");

    return 0;
}
```

This merge can be done for you by an automatic tool

**Merging relies on history!**



# Merging: Problem and Solution

- My version

```
#include <stdio.h>

int main () {
    printf("Hello");

    return EXIT_SUCCESS;
}
```

- Your version

```
#include <stdio.h>

int main () {
    printf("Hello!\n");

    return 0;
}
```

- Common ancestor

```
#include <stdio.h>

int main () {
    printf("Hello");

    return 0;
}
```

This merge can be done for you by an automatic tool

Merging relies on history!

Collaborative development linked to backups



# Merging

Space of possible revisions  
(arbitrarily represented in 2D)



# Merging

Space of possible revisions  
(arbitrarily represented in 2D)

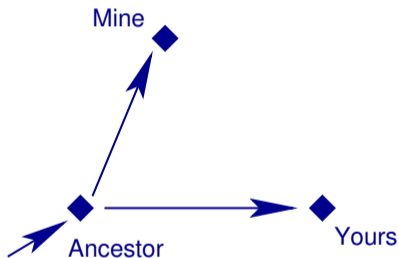
Mine 

 Yours



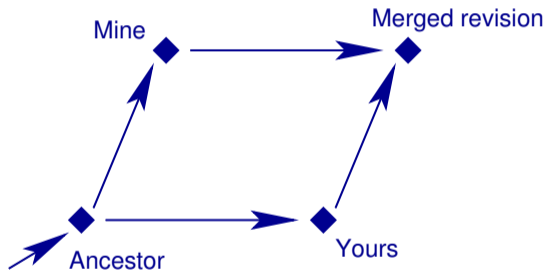
# Merging

Space of possible revisions  
(arbitrarily represented in 2D)



# Merging

Space of possible revisions  
(arbitrarily represented in 2D)



# Revision Control System: Basic Idea

- Keep track of **history**:
  - ▶ `commit` = snapshot of the current state,
  - ▶ Meta-data (user's name, date, descriptive message, . . . ) recorded in commit.
- Use it for **merging**/collaborative development.
  - ▶ Each user works on its own copy,
  - ▶ User explicitly “takes” modifications from others when (s)he wants.





# Revision Control System: Basic Idea

- Keep track of history:
  - ▶ `commit` = snapshot of the current state,
  - ▶ Meta-data (user's name, date, descriptive message, . . . ) recorded in commit.
- Use it for merging/collaborative development.
  - ▶ Each user works on its own copy,
  - ▶ User explicitly “takes” modifications from others when (s)he wants.
- Efficient storage/compression (“delta-compression  $\approx$  incremental backup”)



# Outline

- 1 Revision Control System
- 2 Git: Basic Principles
- 3 Git Vs Others
- 4 An Example Using Git
- 5 Advices Using Git



# Git: Basic concepts

- Each working directory contains:
  - ▶ The files you work on (as usual)
  - ▶ The history, or “repository” (in the directory `.git/`)
- Basic operations:
  - ▶ **git clone**: get a copy of an existing repository (files + history)
  - ▶ **git commit**: create a new revision in a repository
  - ▶ **git pull**: get revisions from a repository
  - ▶ **git push**: send revisions to a repository
  - ▶ **git add**, **git rm** and **git mv**: tell Git which files should be tracked
  - ▶ **git status**: know what's going on
- For us:
  - ▶ Each team creates a shared repository, in addition to work trees



# Outline

- 1 Revision Control System
- 2 Git: Basic Principles
- 3 Git Vs Others**
- 4 An Example Using Git
- 5 Advices Using Git



# Outline of this section

## 3 Git Vs Others

- **History**
- Popularity
- Centralized Vs Decentralized



# A bit of history

1986: Birth of CVS, centralized version system

2000: Birth of Subversion (SVN), a replacement for CVS with the same concepts

2005: First version of Git



# Git and the Linux Kernel

- 1991: Linus Torvalds starts writing Linux, using mostly tar+patch,
- 2002: Linux adopts BitKeeper, a proprietary decentralized version control system (available free of cost for Linux),
- 2002-2005: Flamewars against BitKeeper, some Free Software alternatives appear (GNU Arch, Darcs, Monotone). None are good enough technically.



# Git and the Linux Kernel

- 1991: Linus Torvalds starts writing Linux, using mostly tar+patch,
- 2002: Linux adopts BitKeeper, a proprietary decentralized version control system (available free of cost for Linux),
- 2002-2005: Flamewars against BitKeeper, some Free Software alternatives appear (GNU Arch, Darcs, Monotone). None are good enough technically.
- 2005: BitKeeper's free of cost license revoked. Linux has to migrate.
- 2005: Unsatisfied with the alternatives, Linus decides to start his own project, **Git**.





# Git and the Linux Kernel

- 1991: Linus Torvalds starts writing Linux, using mostly tar+patch,
- 2002: Linux adopts BitKeeper, a proprietary decentralized version control system (available free of cost for Linux),
- 2002-2005: Flamewars against BitKeeper, some Free Software alternatives appear (GNU Arch, Darcs, Monotone). None are good enough technically.
- 2005: BitKeeper's free of cost license revoked. Linux has to migrate.
- 2005: Unsatisfied with the alternatives, Linus decides to start his own project, **Git**.
- 2007: Many young, but good projects for decentralized revision control: Git, Mercurial, Bazaar, Monotone, Darcs, . . .
- 2014: Git is the most widely used according to Eclipse user's survey.



## Who Makes Git?

```
$ git shortlog -s -no-merges | sort -nr | head -30
6136 Junio C Hamano ← Google (full-time on Git)
1680 Jeff King ← GitHub (≈ full-time on Git)
1289 Shawn O. Pearce ← Google
1096 Linus Torvalds (No longer contributor)
751 Nguyen Tha Ngoc Duy
748 Johannes Schindelin ← Microsoft (full-time on Git)
720 Jonathan Nieder ← Google
520 Michael Haggerty ← GitHub (recent)
514 René Scharfe
511 Jakub Narebski
487 Eric Wong
414 Felipe Contreras
401 Johannes Sixt
348 Christian Couder ← Booking.com (50% on Git)
```



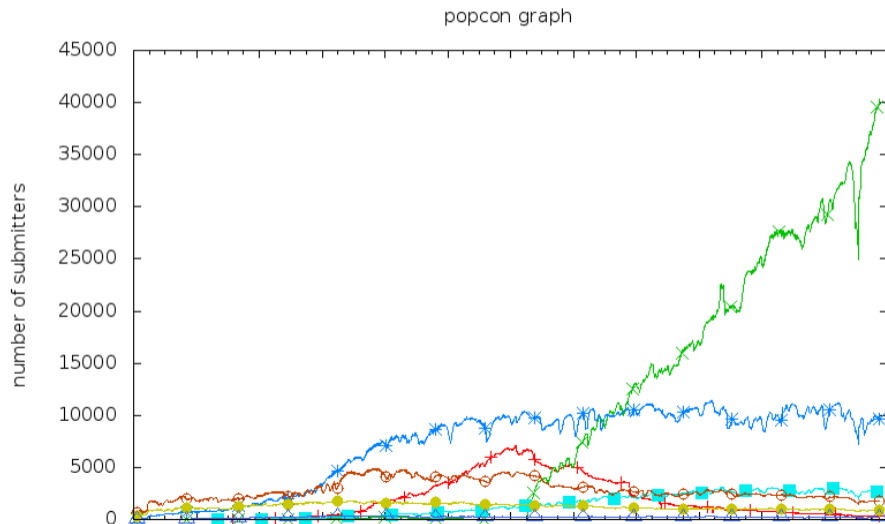
# Outline of this section

## 3 Git Vs Others

- History
- **Popularity**
- Centralized Vs Decentralized



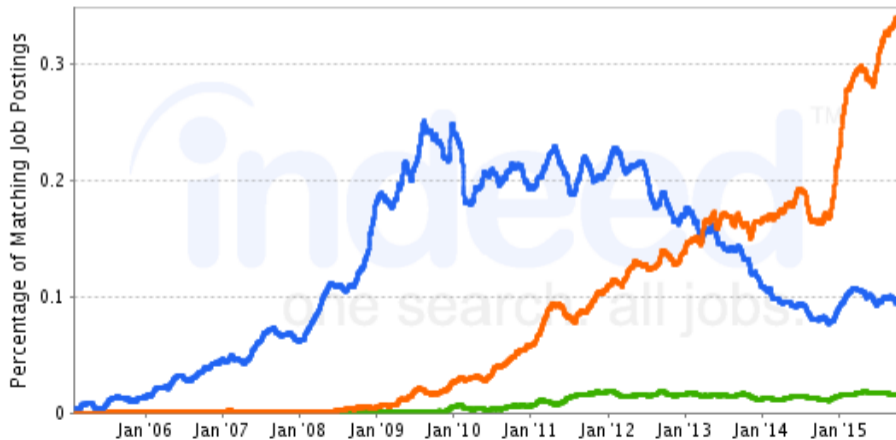
# Git Adoption (Debian popularity contest)



# Git Adoption (Job offers)

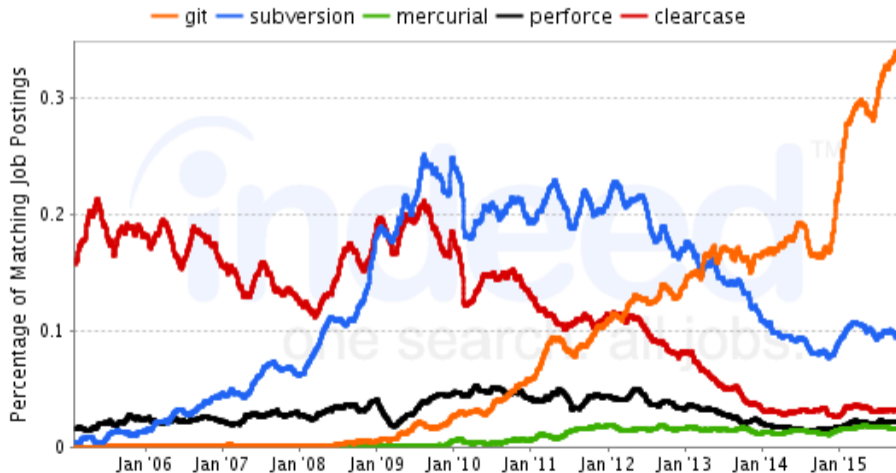
**Job Trends from Indeed.com**

— git — subversion — mercurial



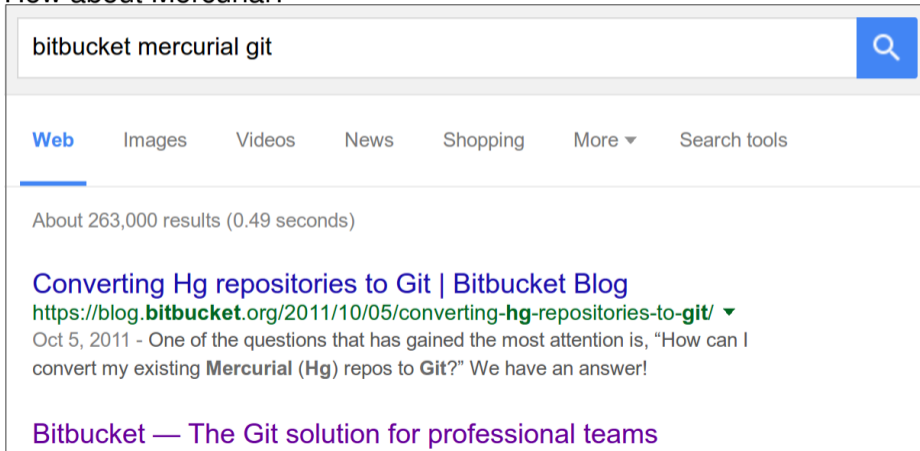
# Git Adoption (Job offers)

## Job Trends from Indeed.com



# Git Adoption (Hosting)

- “There are 11.6M people collaborating right now across 29.1M repositories on GitHub”<sup>1</sup>
- How about Mercurial?



bitbucket mercurial git

**Web** Images Videos News Shopping More ▾ Search tools

About 263,000 results (0.49 seconds)

**Converting Hg repositories to Git | Bitbucket Blog**  
<https://blog.bitbucket.org/2011/10/05/converting-hg-repositories-to-git/> ▾  
Oct 5, 2011 - One of the questions that has gained the most attention is, “How can I convert my existing **Mercurial (Hg)** repos to **Git**?” We have an answer!

**Bitbucket — The Git solution for professional teams**



# Summary of Available Options

- Centralized

  - RCS, CVS Outdated

  - SVN Does the job

- Decentralized

  - Git Fast, powerful, popular

  - Mercurial (hg) Very similar to Git but designed to be simpler. Less popular but very active too.

  - Bazaar (bzd) Development stopped in 2013

  - Monotone (mtn) Invented the core concepts behind Git, slow, never took up

  - Darcs Novel design, slow (exponential worst-case), never took up





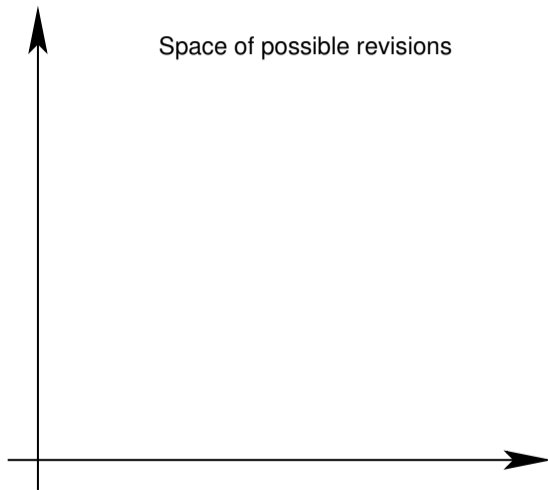
# Outline of this section

## 3 Git Vs Others

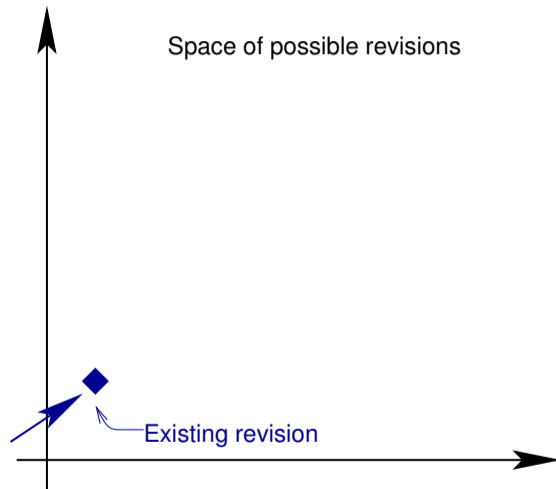
- History
- Popularity
- Centralized Vs Decentralized



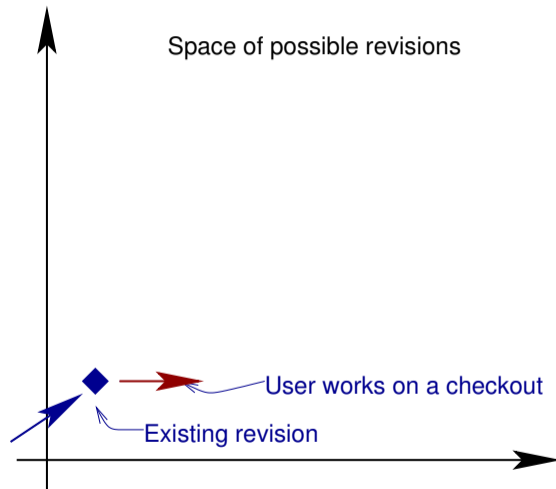
# CVS and SVN: Commit/Update Approach



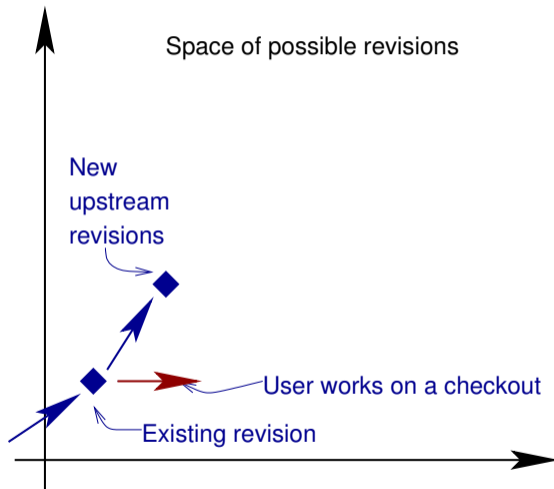
# CVS and SVN: Commit/Update Approach



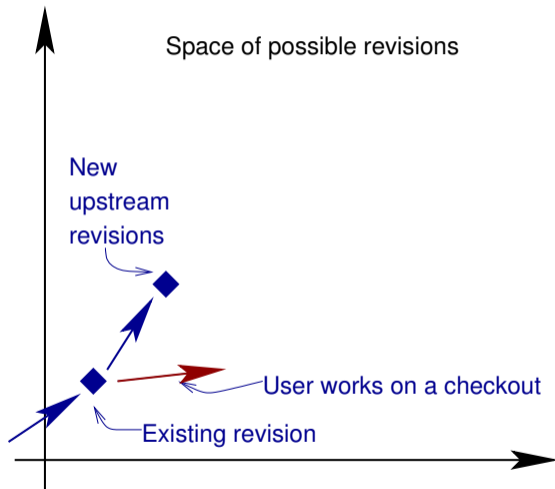
# CVS and SVN: Commit/Update Approach



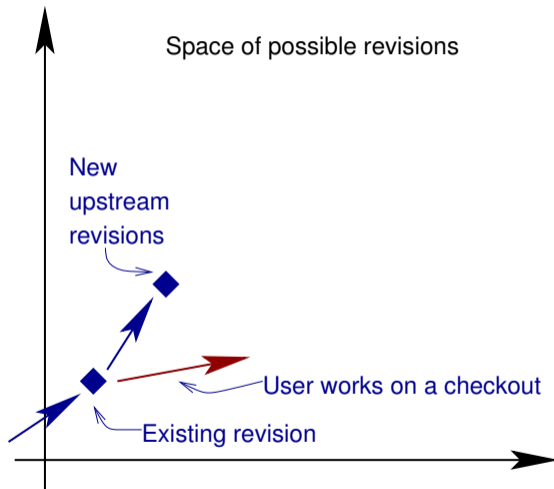
# CVS and SVN: Commit/Update Approach



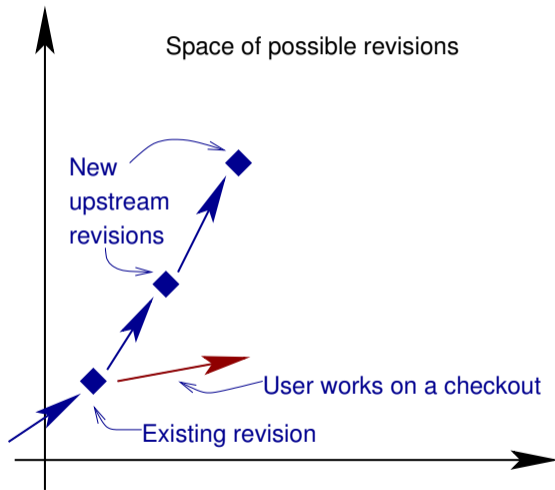
# CVS and SVN: Commit/Update Approach



# CVS and SVN: Commit/Update Approach

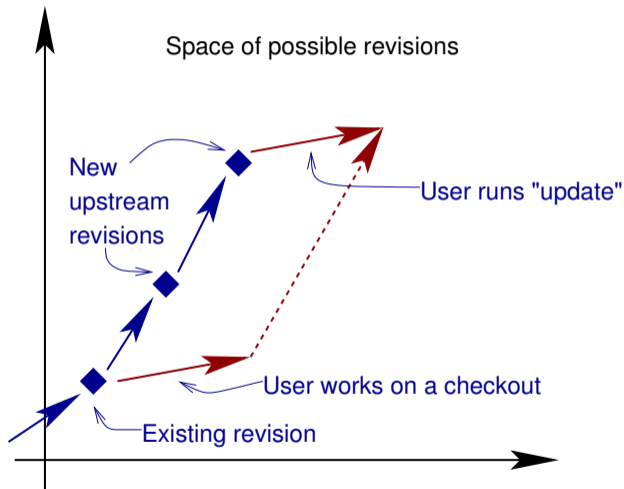


# CVS and SVN: Commit/Update Approach

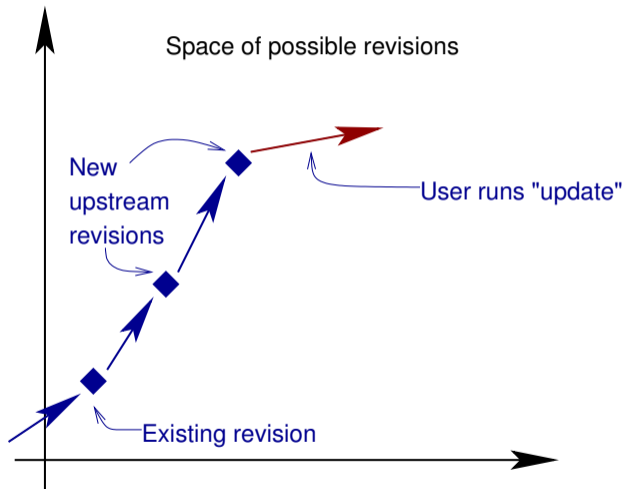




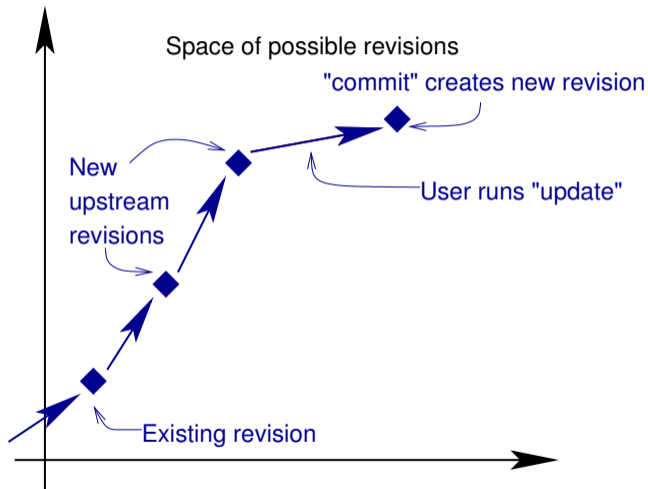
# CVS and SVN: Commit/Update Approach



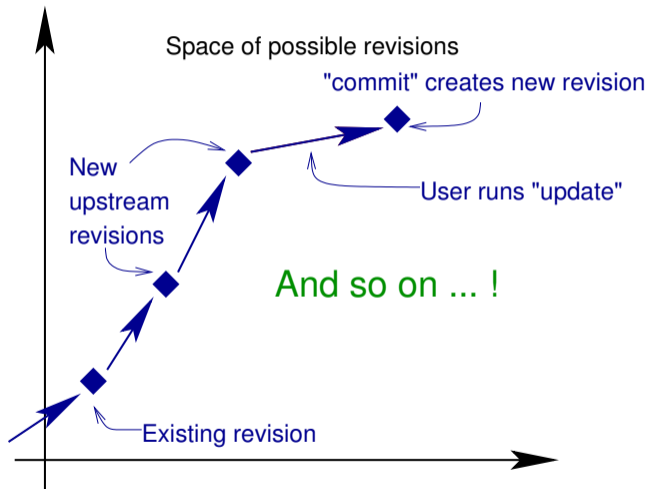
# CVS and SVN: Commit/Update Approach



# CVS and SVN: Commit/Update Approach



# CVS and SVN: Commit/Update Approach



## Commit/Update Approach : limitations

- A change is either “uncommitted” or “cast in stone”
- Update before commit: what if the merge fails?
- No easy way to contribute to a repo without write permission



## Decentralized Version Control

# Each developer has its own repository

- Works offline, fast (I use `git` more than `ls` and `cd` !)
- Replicate data ( $\Rightarrow$  safer)
- No need for a server, creating a repo is cheap (I have 200 repos on my account)
- Private space (draft, not cast in stone)
- Different workflows

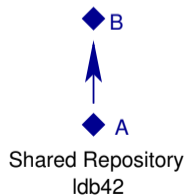


# Outline

- 1 Revision Control System
- 2 Git: Basic Principles
- 3 Git Vs Others
- 4 An Example Using Git**
- 5 Advices Using Git

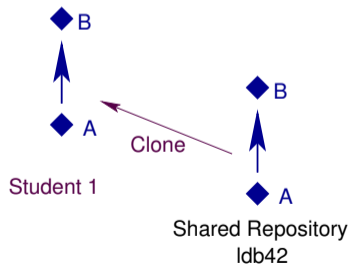


# Starting the project with Git

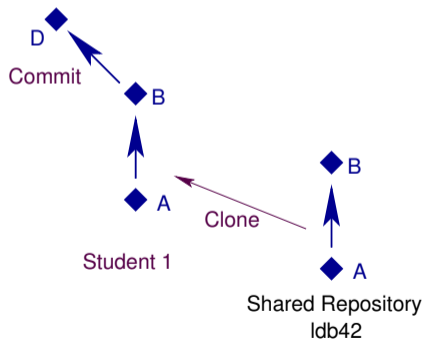




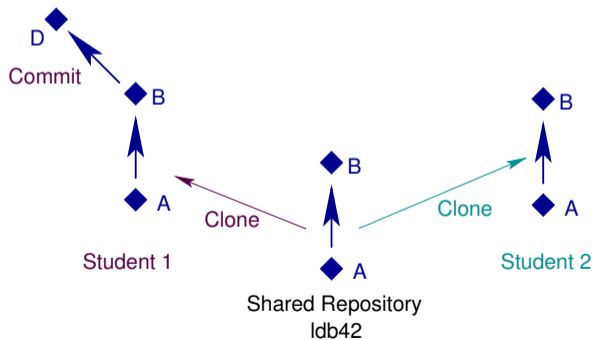
# Starting the project with Git



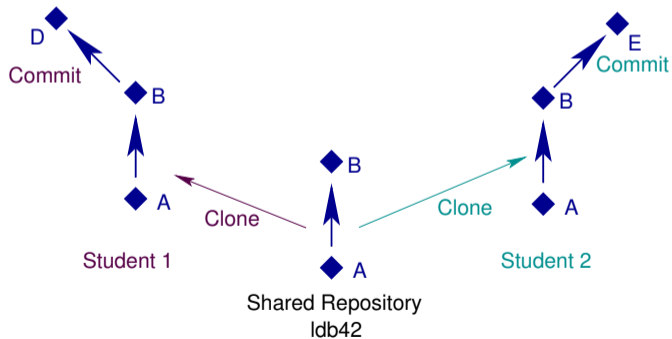
# Starting the project with Git



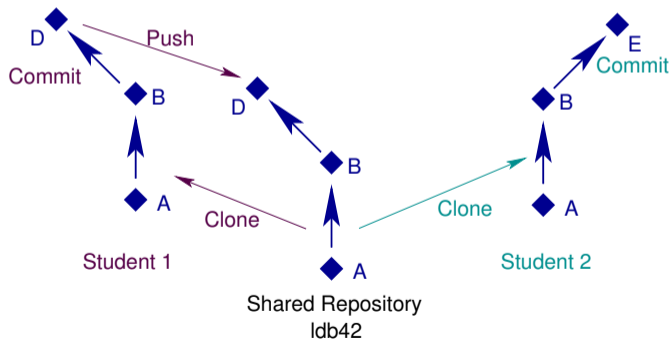
# Starting the project with Git



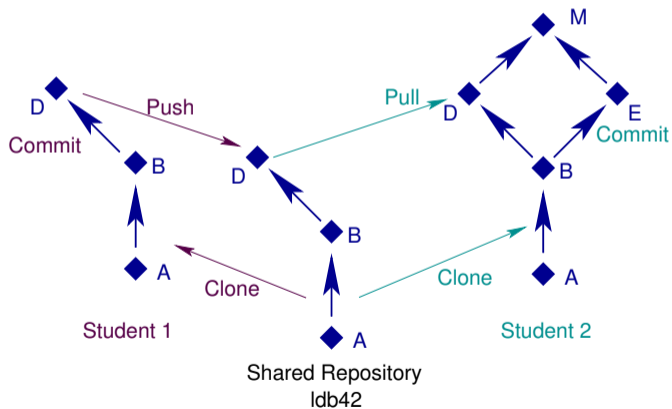
# Starting the project with Git



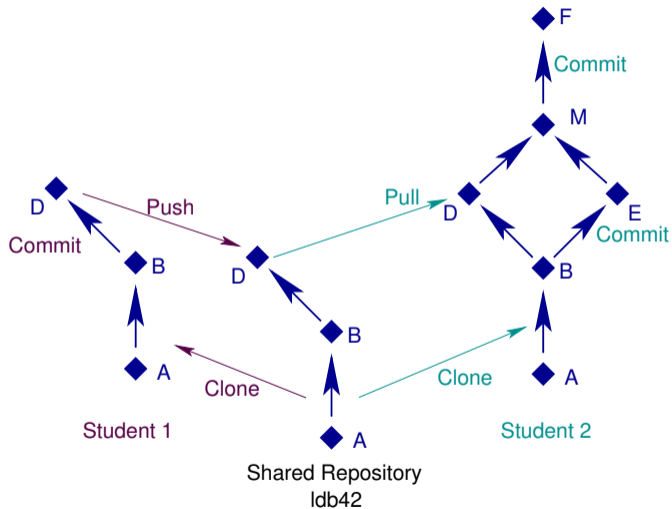
# Starting the project with Git



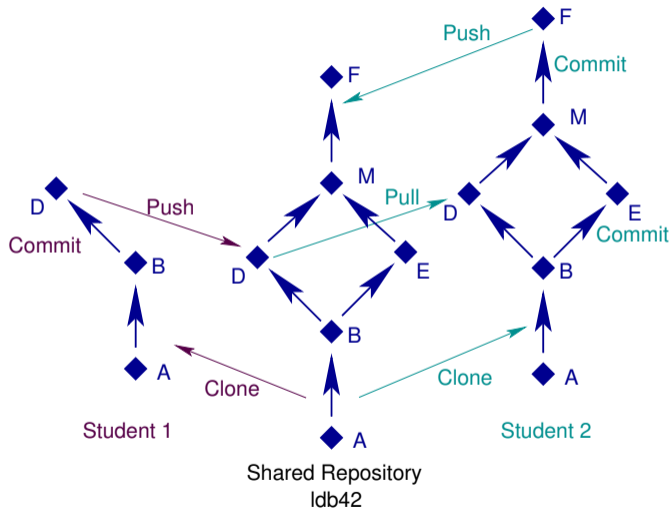
# Starting the project with Git



# Starting the project with Git



# Starting the project with Git





# Starting the project with Git: in Practice

```
Alice$ git clone git@github.com:moy/git-training.git git-training
Initialized empty Git repository in /perms/Alice/git-training/.git/
remote: Counting objects: 960, done.
remote: Compressing objects: 100% (555/555), done.
remote: Total 960 (delta 341), reused 949 (delta 330)
Receiving objects: 100% (960/960), 1.51 MiB, done.
Resolving deltas: 100% (341/341), done.
```



# Starting the project with Git: in Practice

```
Alice$ git clone git@github.com:moy/git-training.git git-training  
Alice$ cd git-training/sandbox  
Alice$ vi hello.c
```



# Starting the project with Git: in Practice

```
Alice$ git clone git@github.com:moy/git-training.git git-training
Alice$ cd git-training/sandbox
Alice$ vi hello.c
Alice$ git status
# On branch master
# Changed but not updated:
#   (use "git add <file>..." to update what will be committed)
#   (use "git checkout -- <file>..." to discard changes ...)
#
#       modified:   hello.c
#
```



# Starting the project with Git: in Practice

```
Alice$ git clone git@github.com:moy/git-training.git git-training
Alice$ cd git-training/sandbox
Alice$ vi hello.c
Alice$ git status
Alice$ git diff HEAD
--- a/projet/sandbox/hello.c
+++ b/projet/sandbox/hello.c
@@ -1,5 +1,5 @@
 /* Chacun ajoute son nom ici */
-/* Auteurs : ... et ... */
+/* Auteurs : Alice et ... */

#include <stdio.h>
```



# Starting the project with Git: in Practice

```
Alice$ git clone git@github.com:moy/git-training.git git-training
Alice$ cd git-training/sandbox
Alice$ vi hello.c
Alice$ git status
Alice$ git diff HEAD
Alice$ git commit -a
[master d943af5] Added my name.
 1 files changed, 1 insertions(+), 1 deletions(-)
```



# Starting the project with Git: in Practice

```
Alice$ git clone git@github.com:moy/git-training.git git-training
Alice$ cd git-training/sandbox
Alice$ vi hello.c
Alice$ git status
Alice$ git diff HEAD
Alice$ git commit -a
Alice$ git log
commit d943af53ec13b43eac31d4cca3b11f51746a90cc
Author: Alice <Alice@ensimag.imag.fr>
```

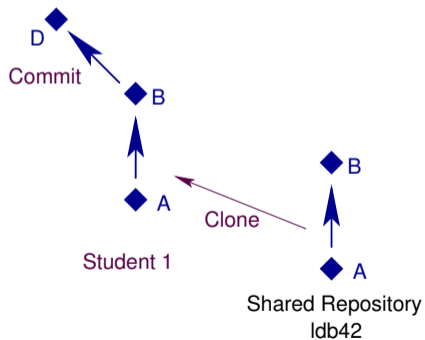
Added my name.

```
commit 96e1dead6dc0f8e23308726d22bbf42d0e99352f
Author: Equipe ldb42 <ldb42@example.com>
```

Personalisation du dépôt pour ldb42



# Starting the project with Git



# Starting the project with Git: in Practice

```
Bob$ git clone git@github.com:moy/git-training.git git-training
Initialized empty Git repository in /perms/Bob/git-training/.git/
remote: Counting objects: 960, done.
remote: Compressing objects: 100% (555/555), done.
remote: Total 960 (delta 341), reused 949 (delta 330)
Receiving objects: 100% (960/960), 1.51 MiB, done.
Resolving deltas: 100% (341/341), done.
```





# Starting the project with Git: in Practice

```
Bob$ git clone git@github.com:moy/git-training.git git-training
Bob$ cd git-training/sandbox
Bob$ vi hello.c
```



# Starting the project with Git: in Practice

```
Bob$ git clone git@github.com:moy/git-training.git git-training
Bob$ cd git-training/sandbox
Bob$ vi hello.c
Bob$ git commit -a
[master ae00028] Removed a piece of code.
 1 files changed, 0 insertions(+), 10 deletions(-)
```



# Starting the project with Git: in Practice

```
Bob$ git clone git@github.com:moy/git-training.git git-training
```

```
Bob$ cd git-training/sandbox
```

```
Bob$ vi hello.c
```

```
Bob$ git commit -a
```

```
Bob$ git log
```

```
commit ae000285167885b286401ea3eb3379a7a3946260
```

```
Author: Bob <Bob@example.com>
```

```
Date: Thu Nov 19 16:52:53 2009 +0100
```

```
Removed a piece of code.
```

```
commit 96eldead6dc0f8e23308726d22bbf42d0e99352f
```

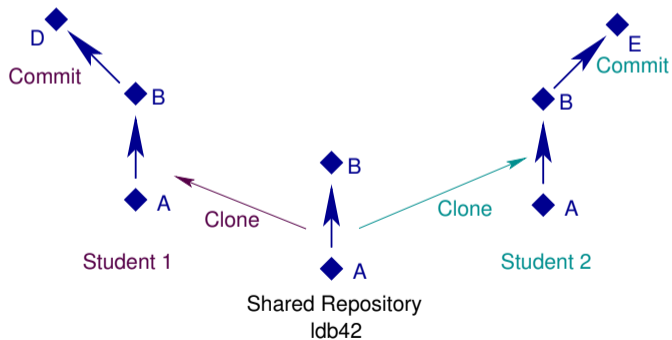
```
Author: Equipe ldb42 <ldb42@example.com>
```

```
Date: Thu Nov 19 16:30:54 2009 +0100
```

```
Personalisation du dépôt pour ldb42
```



# Starting the project with Git



# Starting the project with Git: in Practice

```
Bob$ git push
```

```
Counting objects: 9, done.
```

```
Delta compression using up to 16 threads.
```

```
Compressing objects: 100% (4/4), done.
```

```
Writing objects: 100% (5/5), 432 bytes, done.
```

```
Total 5 (delta 2), reused 0 (delta 0)
```

```
To git@github.com:moy/git-training.git
```

```
96eldea..ae00028 master -> master
```



# Starting the project with Git: in Practice

```
Bob$ git push
```

```
# back to Alice
```

```
Alice$ git push
```

```
To git@github.com:moy/git-training.git
```

```
! [rejected]          master -> master (non-fast forward)
```

```
error: failed to push some refs to 'git@github.com:moy/git-training.git'
```

```
hint: Updates were rejected because the tip of your current branch is
```

```
hint: behind its remote counterpart. Integrate the remote changes (e.g.
```

```
hint: 'git pull ...') before pushing again.
```

```
hint: See the 'Note about fast-forwards' in 'git push -help' for details.
```



# Starting the project with Git: in Practice

```
Bob$ git push
```

```
# back to Alice
```

```
Alice$ git push
```

```
Alice$ git pull
```

```
Unpacking objects: 100% (5/5), done.
```

```
From git@github.com:moy/git-training.git
```

```
96eldea..ae00028 master -> origin/master
```

```
Auto-merging sandbox/hello.c
```

```
Merge made by recursive.
```

```
 sandbox/hello.c | 10 -----
```

```
1 files changed, 0 insertions(+), 10 deletions(-)
```



# Starting the project with Git: in Practice

```
Bob$ git push
```

```
# back to Alice
```

```
Alice$ git push
```

```
Alice$ git pull
```

```
Alice$ vi hello.c
```

```
Alice$ git commit -a
```

```
[master ee9f864] Test
```

```
1 files changed, 1 insertions(+), 0 deletions(-)
```





# Starting the project with Git: in Practice

```
Bob$ git push

# back to Alice
Alice$ git push
Alice$ git pull
Alice$ vi hello.c
Alice$ git commit -a
Alice$ git log --graph --oneline
* ee9f864 Test
* 830a084 Merge branch 'master' of ...
|\
| * ae00028 Removed a piece of code.
* | d943af5 Added my name.
|/
* 96eldea Personalisation du dépôt pour ldb42
```



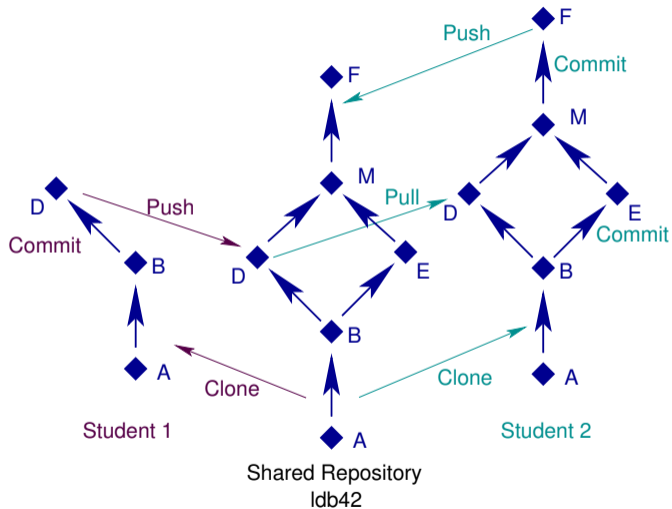
# Starting the project with Git: in Practice

```
Bob$ git push

# back to Alice
Alice$ git push
Alice$ git pull
Alice$ vi hello.c
Alice$ git commit -a
Alice$ git log --graph --oneline
Alice$ git push
Counting objects: 23, done.
Delta compression using up to 16 threads.
Compressing objects: 100% (12/12), done.
Writing objects: 100% (15/15), 1.20 KiB, done.
Total 15 (delta 6), reused 0 (delta 0)
To git@github.com:moy/git-training.git
   ae00028..ee9f864  master -> master
```



# Starting the project with Git



# Outline

- 1 Revision Control System
- 2 Git: Basic Principles
- 3 Git Vs Others
- 4 An Example Using Git
- 5 Advices Using Git



## Advices Using Git (for beginners)

- **Never** exchange files outside Git's control (email, scp, usb key), except if you *really* know what you're doing;



## Advices Using Git (for beginners)

- **Never** exchange files outside Git's control (email, scp, usb key), except if you *really* know what you're doing;
- Always use `git commit -a`;
- Make a `git push` after each `git commit -a` (use `git pull` if needed);
- Do `git pull` regularly, to remain synchronized with your teammates. You need to make a `git commit -a` before you can make a `git pull` (this is to avoid mixing manual changes with merges).
- Do not make useless changes to your code. Do not let your editor/IDE reformat code that is not yours.

